

(This document is an English translation of the original version for reference purposes only. The original version is written in the Japanese language.)

■Introduction

These guidelines provide guidance for those who wish to enjoy secondary creation using “Oyasui Motomi” (a character planned and managed by Oyasui Project), which is included as a Japanese talk Voice Library in VoiSona Talk developed by Techno-Speech, Inc. (“Company”), as well as for those who are considering commercial use.

We hope that you will enjoy your creative activities using “Oyasui Motomi” after reading these guidelines.

■Rules for Voice Use (“VoiSona Talk Oyasui Motomi” Commercial Use Guideline)

Voice waveforms output from the “Oyasui Motomi” Voice Library for VoiSona Talk (hereinafter the “synthesized voice”) may be used in non-commercial creative activities by individuals (within the scope of so-called fan or hobbyist activities, carried out for free or for a fee that yields no more than a modest profit) free of charge and without the permission of the Company or Oyasui Project.

For corporate use and commercial use by individuals, a separate permission from Oyasui Project, or payment of a commercial use fee to Oyasui Project, may be required. However, the following cases of commercial use by individuals do not require Oyasui Project’s permission:

- Use in social media companies’ monetization services for posting of works and live streaming. You can use it free of charge. (E.g. YouTube Partner Program, niconico Creators Incentive Program, etc.)
- Publication of works on fee-based creator support services. You can use it free of charge. (Example: pixiv FANBOX, etc.)
- Use on commission services. You can use it free of charge. (Example: Skeb, etc.) * Commissions requested by corporations are excluded.

(*Use of the synthesized voice as content that constitutes a work in itself, such as a song or a music video, does not require the Company’s permission. However, prior permission from the Company is required when the synthesized voice is used as material, such as the incorporation into other musical instruments. For details, see the [VoiSona Terms of Use](#).)

When using the synthesized voice, for commercial or non-commercial use, individual or corporate use, please list either the product name “VoiSona Talk Oyasui Motomi” or the character name “Oyasui Motomi”

in the credits. Please also refer to “Rules for Character Use” below when crediting the character name.

It may be possible to use the synthesized voice without credit by obtaining a separate agreement from Techno-Speech, Inc. and Oyasui Project.

■Rules for Character Use

See the following rules for secondary creation using the character of “Oyasui Motomi” (name, settings, visuals, etc.). Please note that the conditions of use and the prohibitions differ from those for voice waveforms.

<https://oyasui-pj.shiga.jp/guideline/>

■Prohibitions Regarding Voice Use

Refrain from using the synthesized voice in the following expressions or contents.

- Content that violates public order and standards of decency or that is antisocial;
- Content biased toward a particular ideology, creed, religion, or political belief;
- Content that is deemed to be adult content;
- Content that infringes on the honor or dignity of a third party, or that infringes on the rights of a third party;
- Content that could be mistaken for a statement made by the voice actor themselves;
- Content that could be misunderstood or misinterpreted as official content planned by the Company or Oyasui Project;
- Content that seriously damages the image of the Company, its products, or its characters;
- Content that seriously damages the image of Oyasui Project, its products, or its characters;
- Any other content that the Company or Oyasui Project deems inappropriate.

(* For the prohibitions regarding the use of the character, please refer to the guidelines linked in “Rules for Character Use” above.)

■Others

These guidelines are subject to change without notice. The Company and Oyasui Project are not liable for any damages resulting from the changes.

Please check this page as needed and use the “Oyasui Motomi” voice within the scope set forth in the latest

guidelines.

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